

GAIN OF EFFICIENCY FROM NEMO 4 TO NEMO 5

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OUTLINE

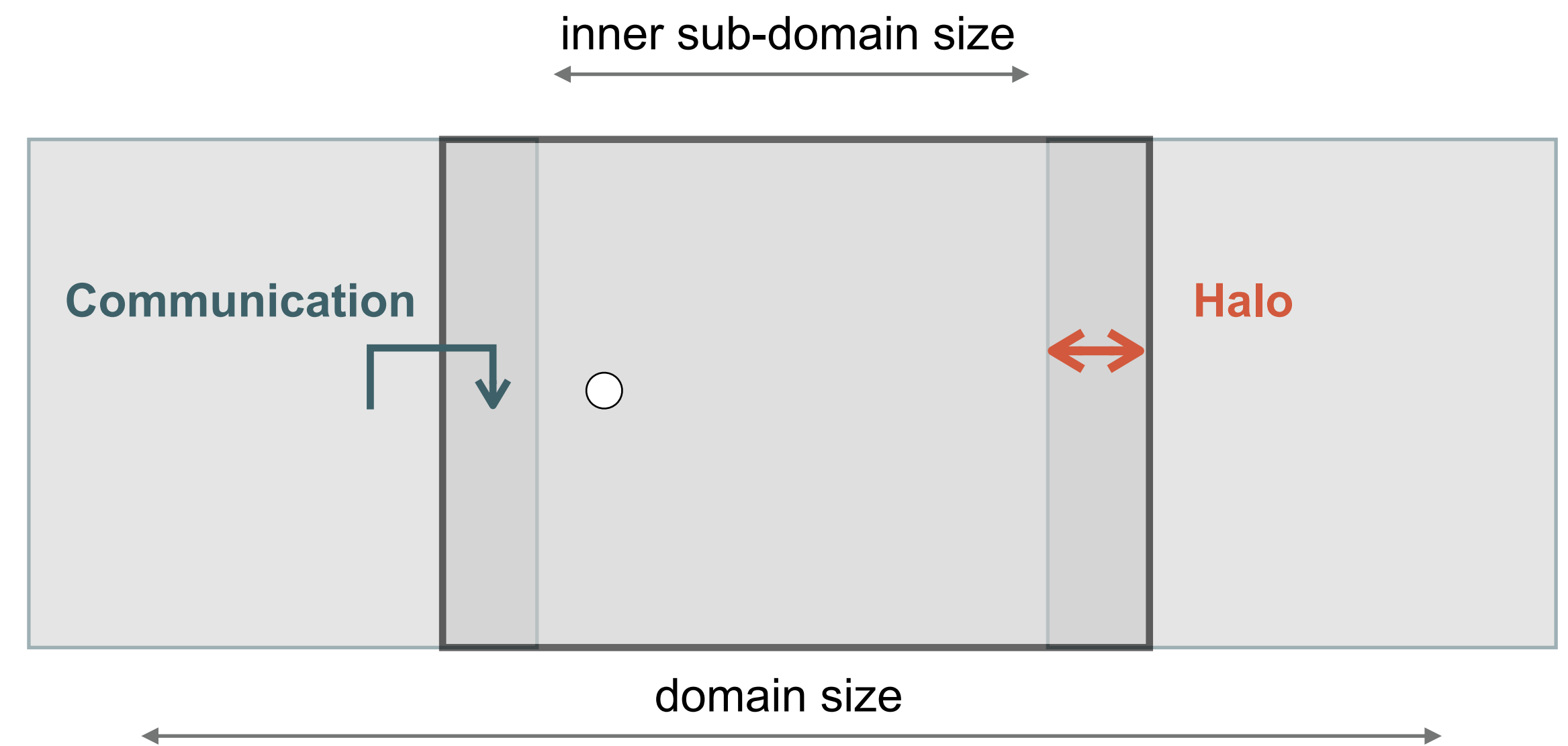
- Part 1: Optimizing the kernel accelerates NEMO run time by 20%
- Part 2: Introducing RK3 time-stepping scheme considerably accelerates NEMO
- Part 3: Changing version of I/O server of NEMO adds an extra 30%
- Part 4: Science Results

OUTLINE

- **Part 1: Kernel refactoring**
 - NEMO: basics reminder
 - Limit MPI communications
 - Reduce memory footprint
 - Performance study
- Part 2: LF to RK3 speed up
- Part 3: I/O optimization
- Part 4: Science results

NEMO: BASICS REMINDER

- FORTRAN 90 parallel code
 - optimized for vector machines
 - generalized vertical coordinate
 - split/explicit free surface
 - grid refinement, ice, bio
- Domain decomposition
 - Require MPI **communication** to exchange data
 - Overlapping sub-domains : **halo**

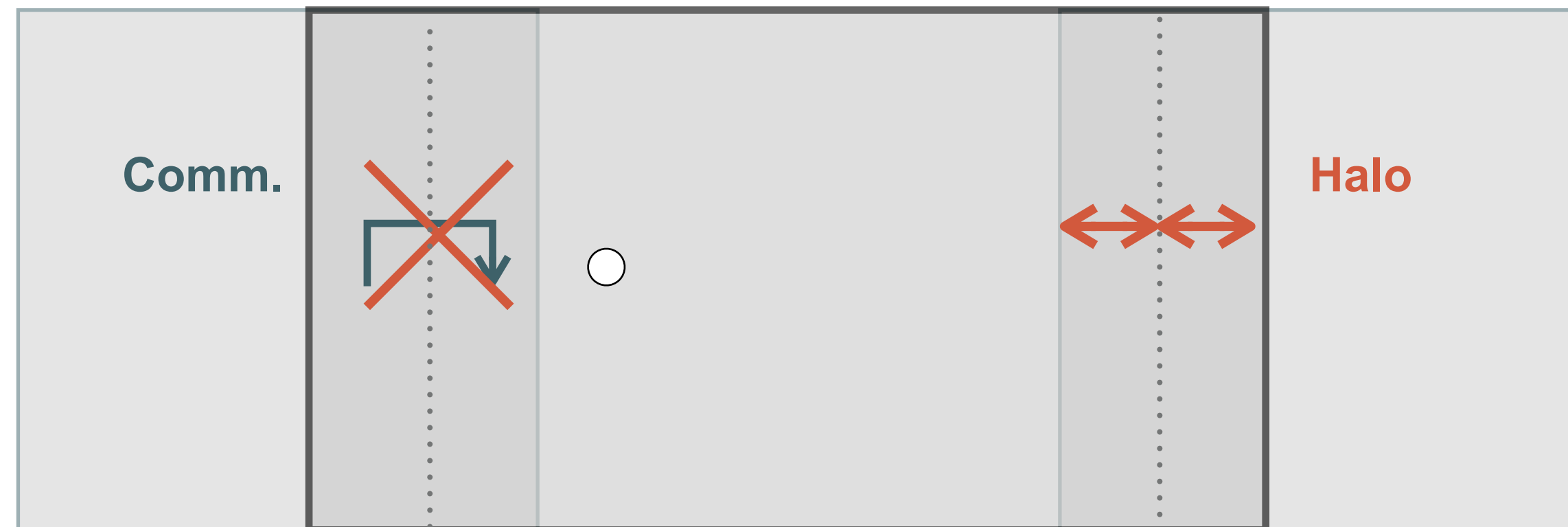


Domain is decomposed into overlapping sub-domains distributed on computing units

LIMIT MPI COMMUNICATIONS



- ◆ Too many small communications
 - ◆ move from 1 to **2 halo** size



- ◆ **gather** communications
- ◆ Limit synchronization barrier
 - ◆ non **blocking** communications

Reduce communication cost for all components

REDUCE MEMORY FOOTPRINT



NEMO is memory bound

◆ Reduce global memory footprint

✓ Quasi-eulerian z-coordinate

$$e_3(k) = e_3^0(k) \times \left(1 + \frac{\eta}{h^0} * \delta_k\right)$$

◆ Reduce local memory footprint

✓ 3D loop with 2D slices

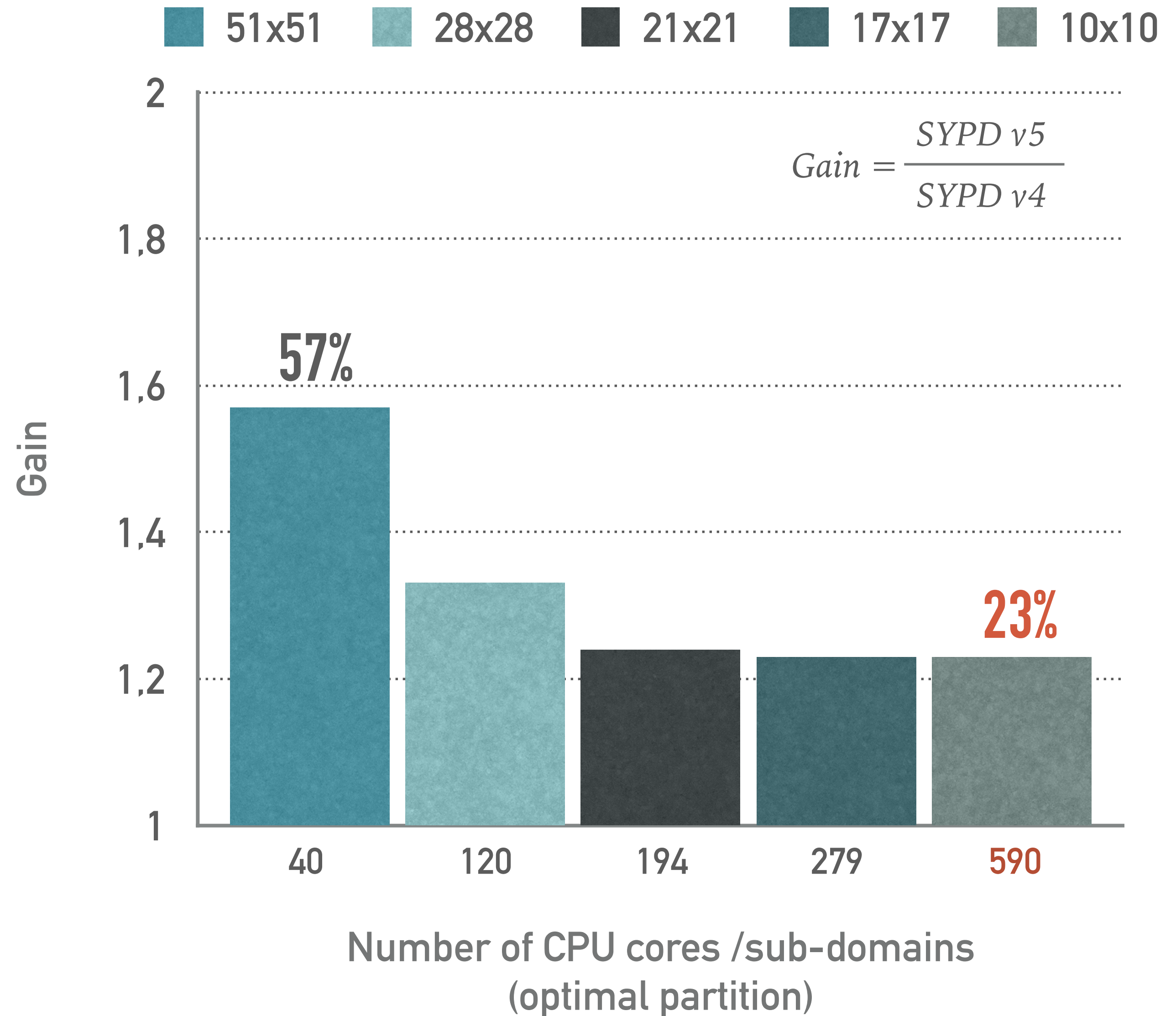
✓ Right array size

Reduce memory footprint cost for all components

PERFORMANCES: NEMO 4 VS 5

eORCA1° OCE + ICE + I/O

- 1 year simulation daily In/Out
- Domain size : 360x331
- 75 vertical levels
- Run time dominated by comm
- Time-to-solution (10 x 10)
 - NEMO v4: 142 SYPD
 - NEMO v5: 174 SYPD



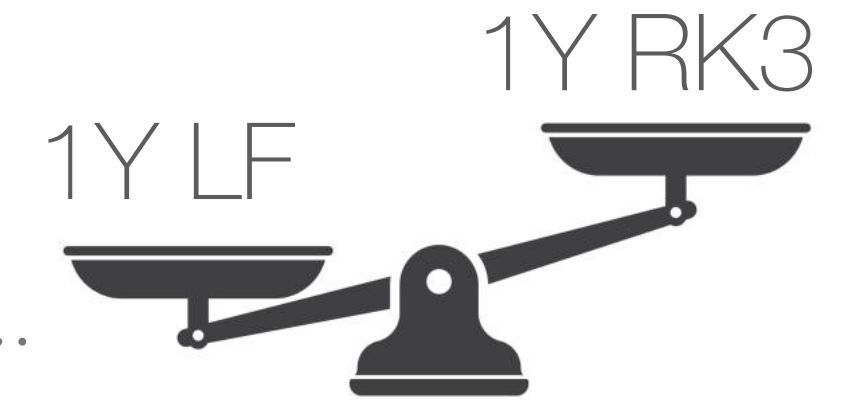
KERNEL REFACTORING

Refactoring the kernel
accelerates NEMO run time
by 20% at least

OUTLINE

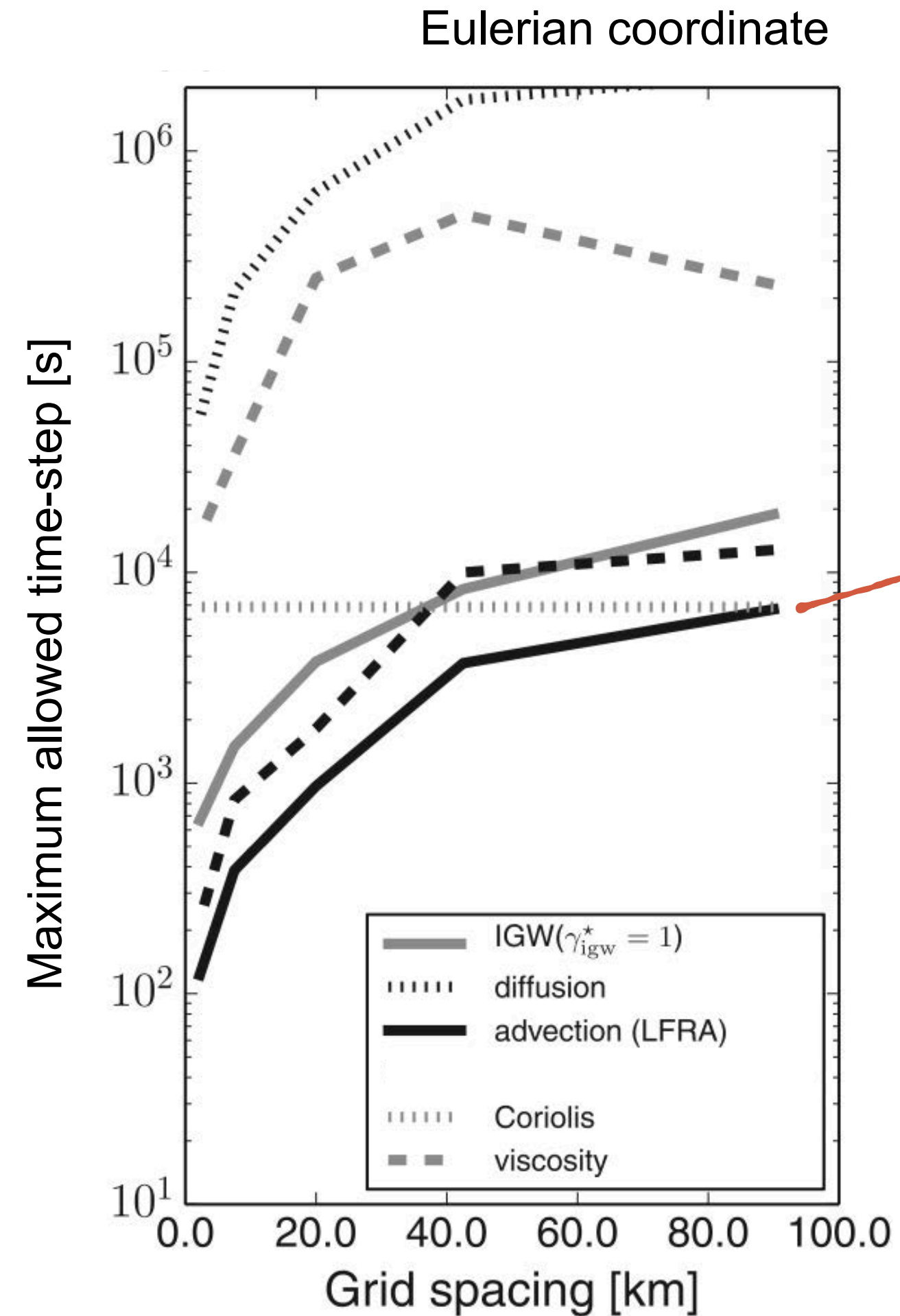
- Part 1: Kernel refactoring
- **Part 2: LF to RK3 speed up**
 - Theoretical stability constraints or RK3 strength
 - RK3 weakness
 - RK3 in NEMO
 - Performances
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THEORETICAL STABILITY CONSTRAINTS



3D advection is a hurdle* **

...that can be overtaken*



F. Lemarié et al. / Ocean Modelling 92 (2015) 124–148

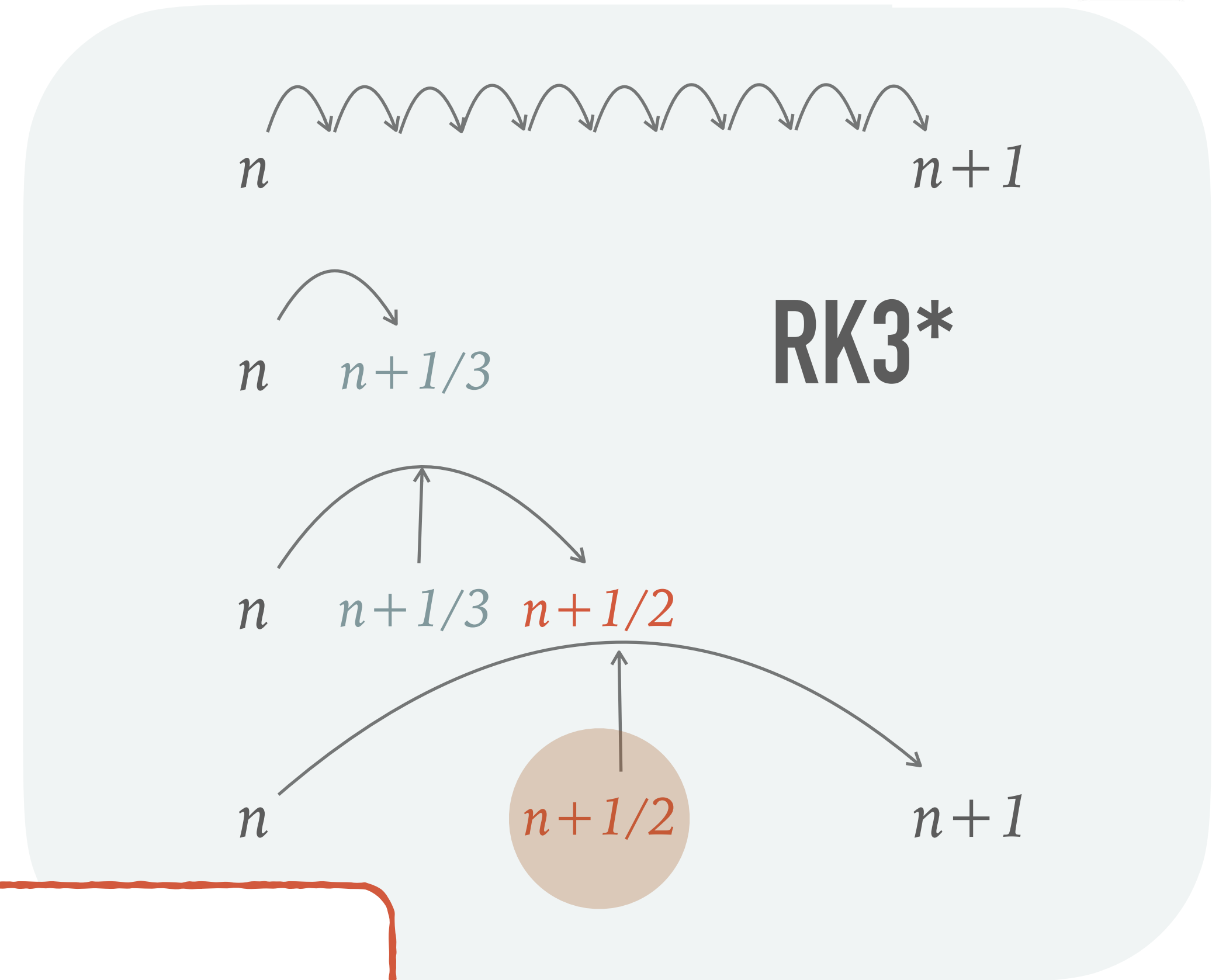
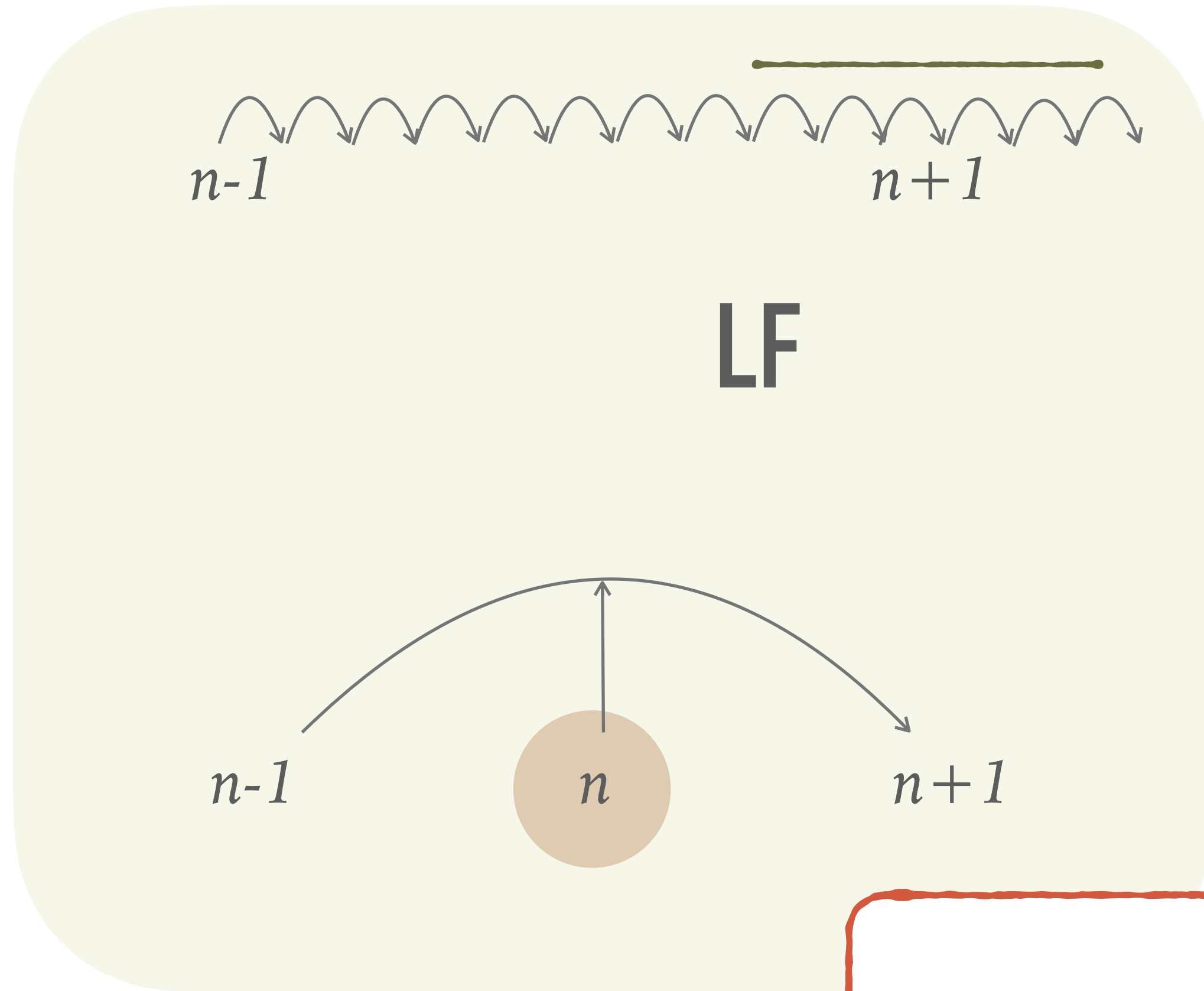
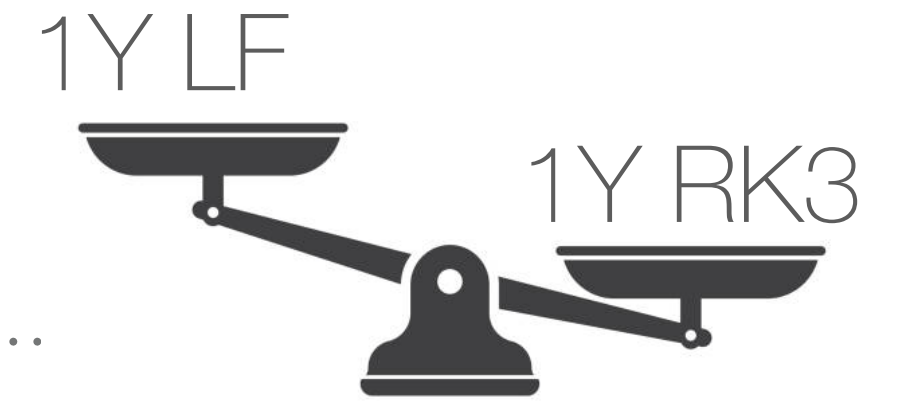
Time-scheme for advection	n_{rhs}	Stability constraints		
		α_{c2}^*	α_{up3}^*	α_{Co4}^*
LFRA ($\nu = 0.1$) order 1	1	0.904	0.472	0.522
RK3 order 2,3	3	1.73	1.626	1

$$\Delta t_{RK3} \approx 2 \times \Delta t_{LF}$$

*Lemarié et al., 2015: Stability constraints for oceanic numerical models: implications for the formulation of time and space discretizations.

**Schepetkin, 2015: An adaptive, Courant-number-dependent implicit scheme for vertical advection in oceanic modeling.

RK3 WEAKNESS: 3 TIMES MORE EXPENSIVE

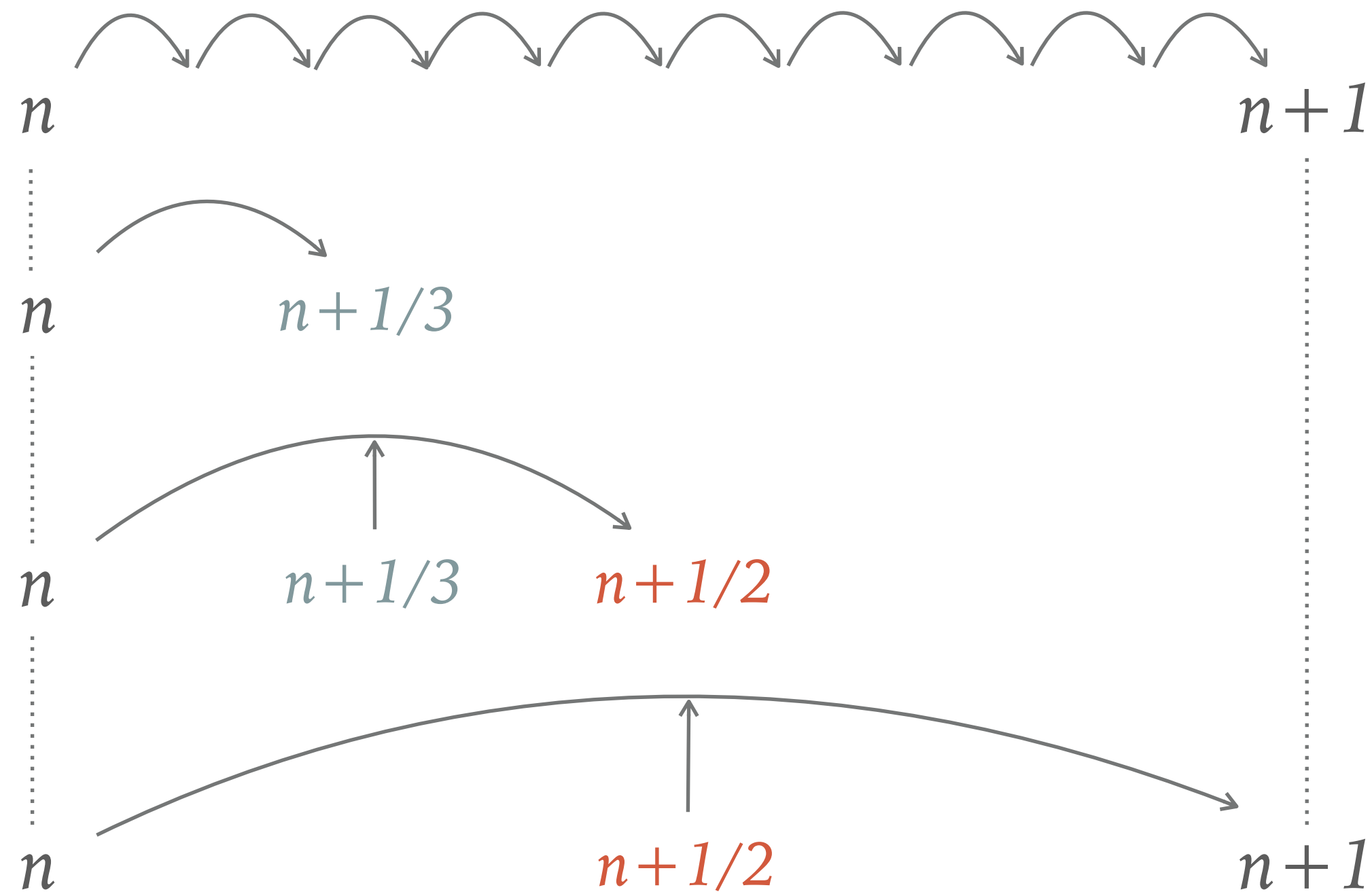


$$n_{RK3} \approx 3 \times n_{LF}$$

*Wicker, L. J., & Skamarock, W. C. (2002). Time-splitting methods for elastic models using forward time schemes. *Mon. Weather Rev.*, 130(8), 2088–2097.

RK3 IN NEMO

Active tracers



$$\mathbf{T}^{n+1/3} = \mathbf{T}^n + \frac{\Delta t}{3} \mathcal{F}_1(\mathbf{T}^n)$$

$$\mathcal{F}_1(\mathbf{T}^n) = Adv^* + \cancel{Ldf} + \cancel{Zdf} + Frc^*$$

$$\mathbf{T}^{n+1/2} = \mathbf{T}^n + \frac{\Delta t}{2} \mathcal{F}_2(\mathbf{T}^{n+1/3})$$

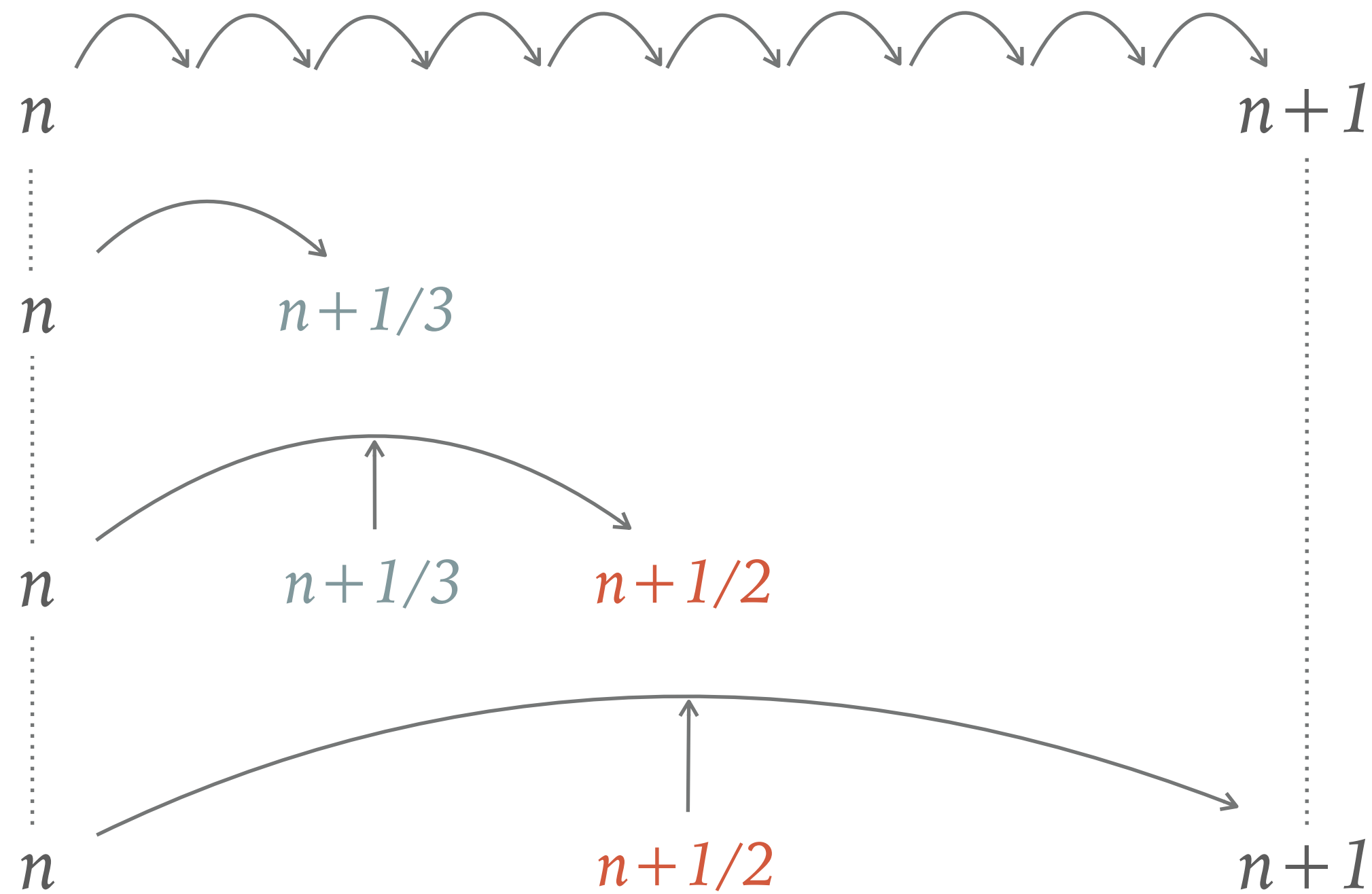
$$\mathcal{F}_2(\mathbf{T}^{n+1/3}) = Adv^* + \cancel{Ldf} + \cancel{Zdf} + Frc^*$$

$$\mathbf{T}^{n+1} = \mathbf{T}^n + \Delta t \mathcal{F}_3(\mathbf{T}^{n+1/2})$$

$$\mathcal{F}_3(\mathbf{U}^{n+1/2}) = Adv + Ldf + Zdf + Frc$$

RK3 IN NEMO

Momentum



Single first strategy : Ducouso et al., 2024*

$$\mathbf{U}^{n+1/3} = \mathbf{U}^n + \frac{\Delta t}{3} \mathcal{F}_1(\mathbf{U}^n)$$

$$\mathcal{F}_1(\mathbf{U}^n) = Adv + Cor + Hpg + \cancel{Ldf} + \cancel{Zdf} + \cancel{Fre}$$

$$\mathbf{U}^{n+1/2} = \mathbf{U}^n + \frac{\Delta t}{2} \mathcal{F}_2(\mathbf{U}^{n+1/3})$$

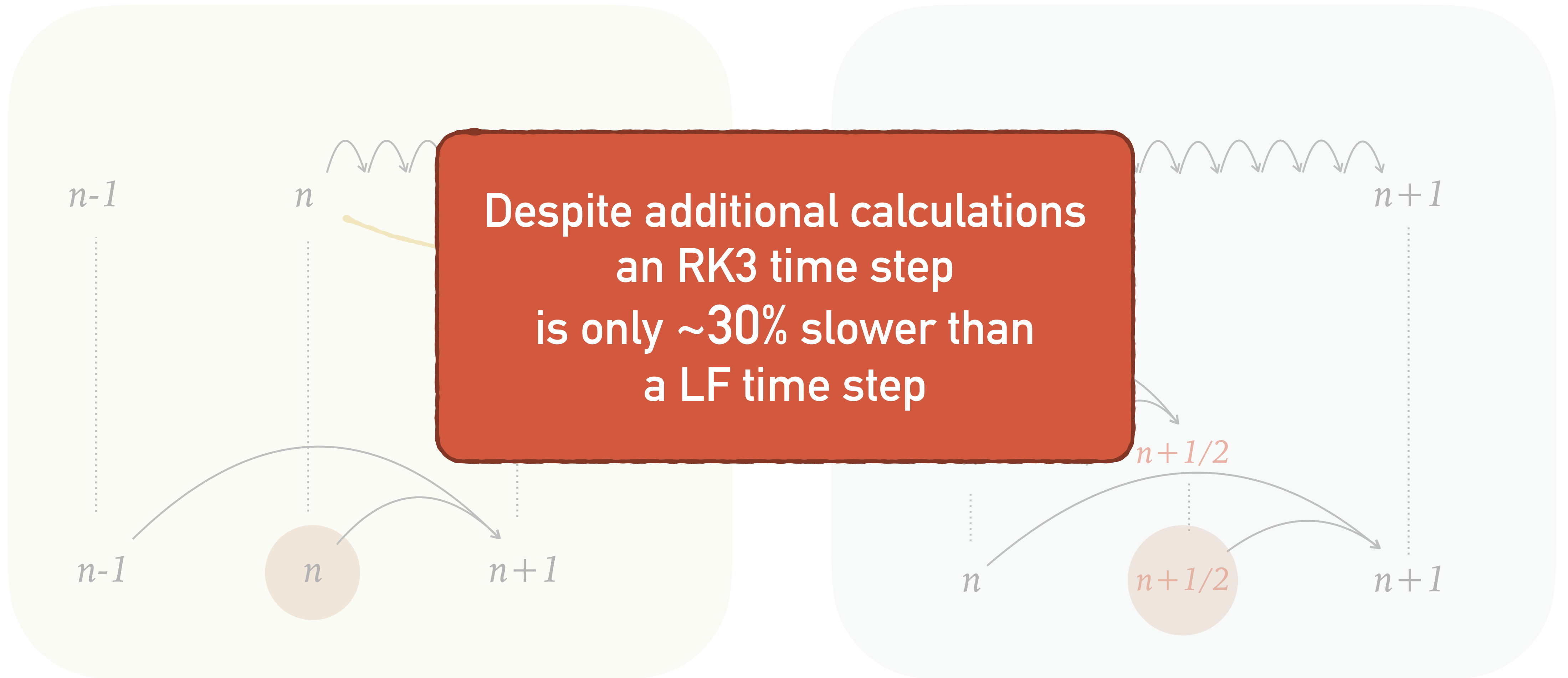
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$$\mathcal{F}_3(\mathbf{U}^{n+1/2}) = Adv + Cor + Hpg + Ldf + Zdf + Frc$$

*Ducouso et al., 2024: Stability and accuracy of Runge–Kutta-based split-explicit time-stepping algorithms for free-surface ocean models, submitted to JAMES.

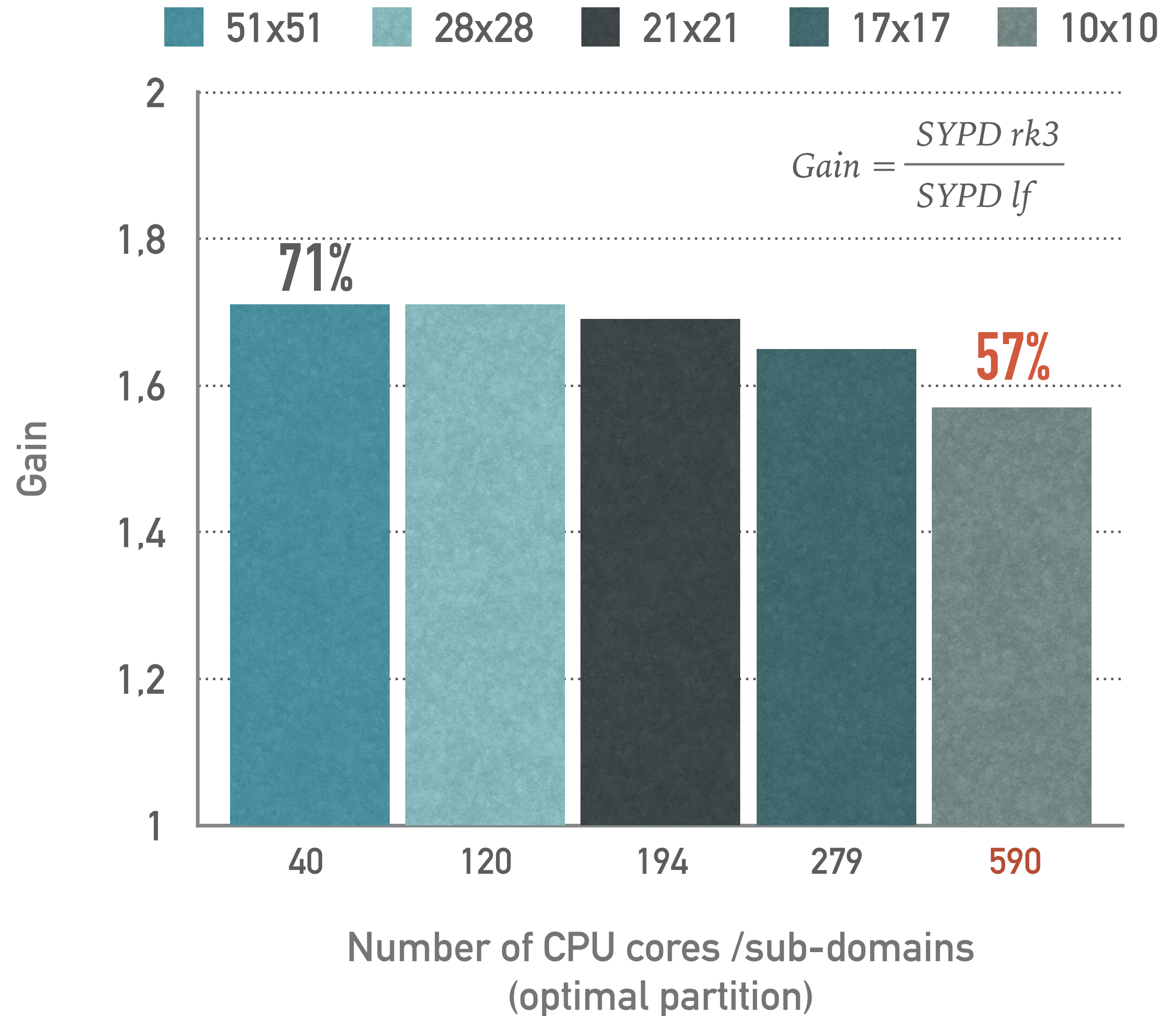
RK3 IN NEMO



PERFORMANCES: LF VS. RK3

eORCA1° OCE + ICE + I/O

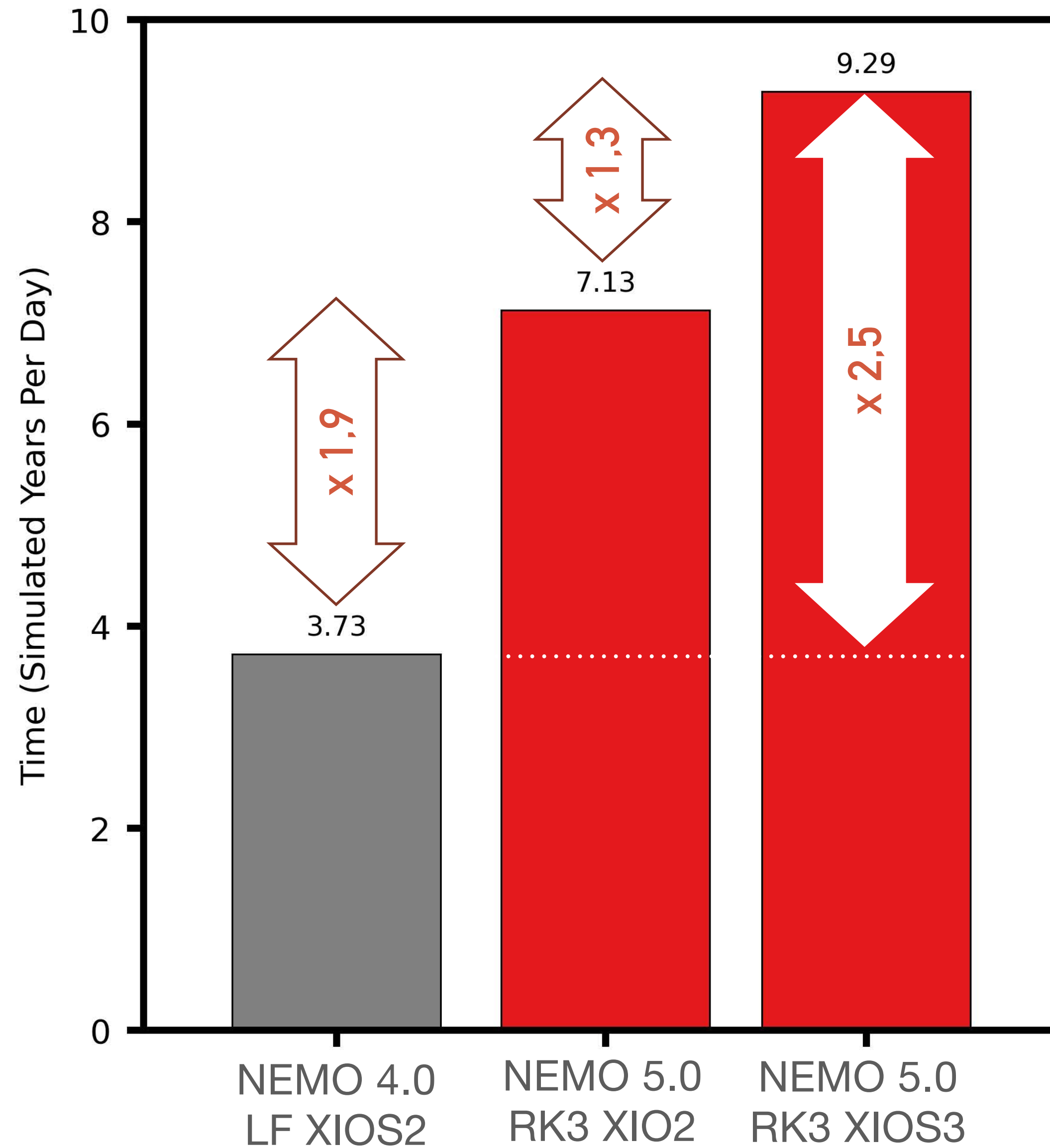
- 1 year simulation daily I/O
- Domain size: 360x331
- 75 vertical levels
- Time-to-solution to achieve a given accuracy (10 x 10)
 - Leap Frog v5: 119 SYPD
 - RK3 v5: 187 SYPD



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ICING ON THE CAKE XIOS: V2 → V3



ORCA 1/4°
OCE + ICE + I/O
347 CPU cores

- IO server running on dedicated cpu cores
- Developed at IPSL



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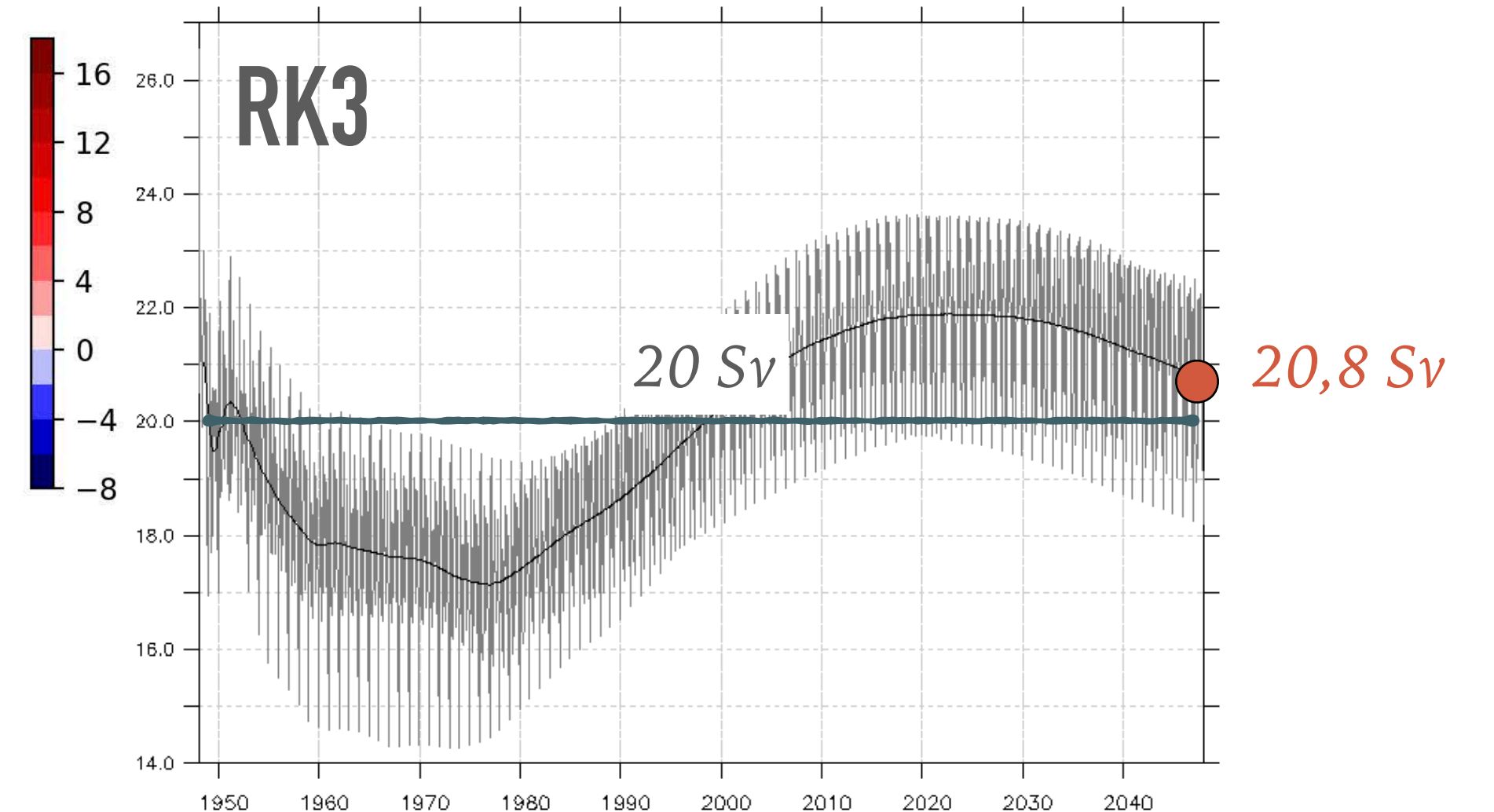
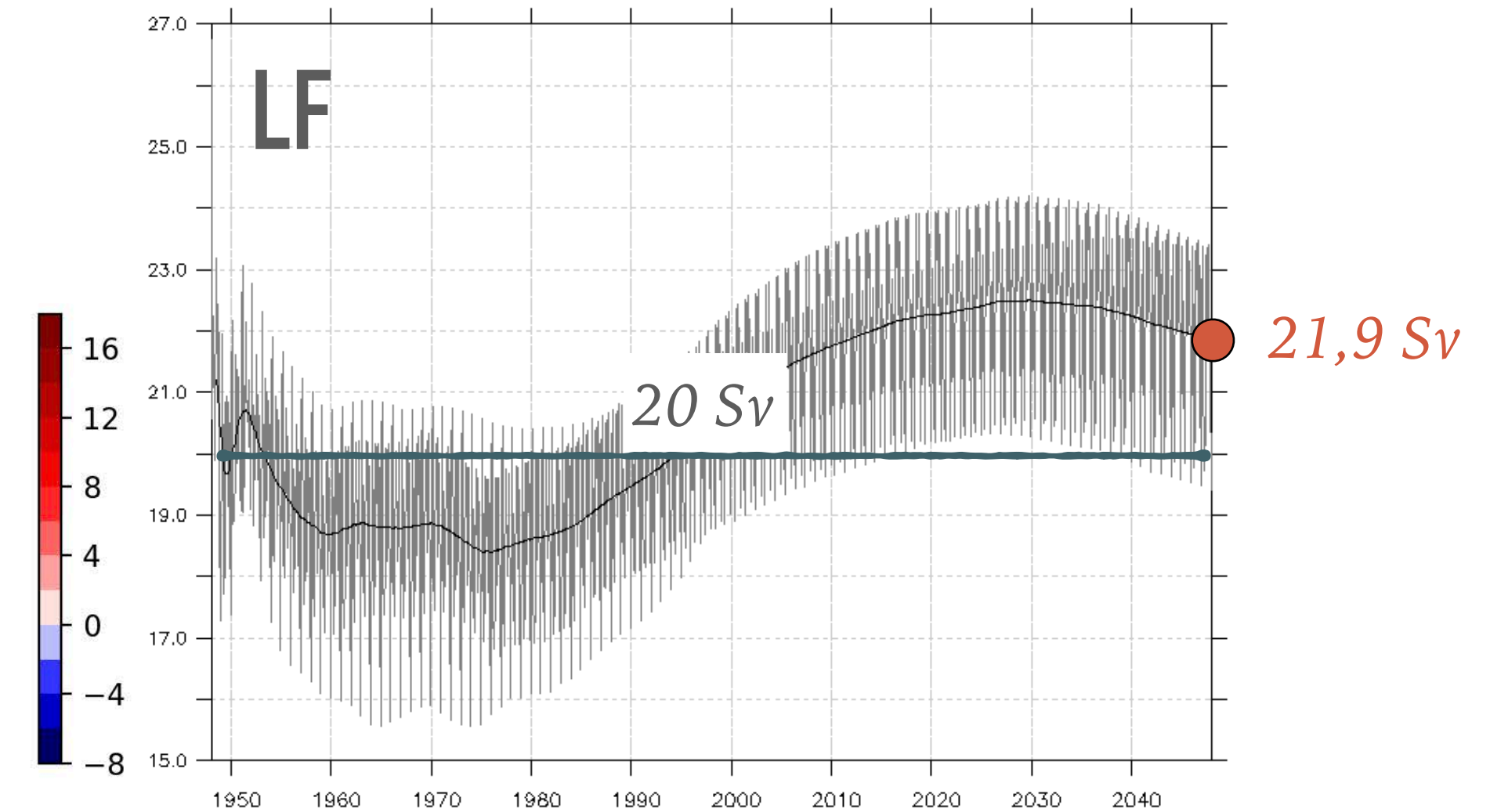
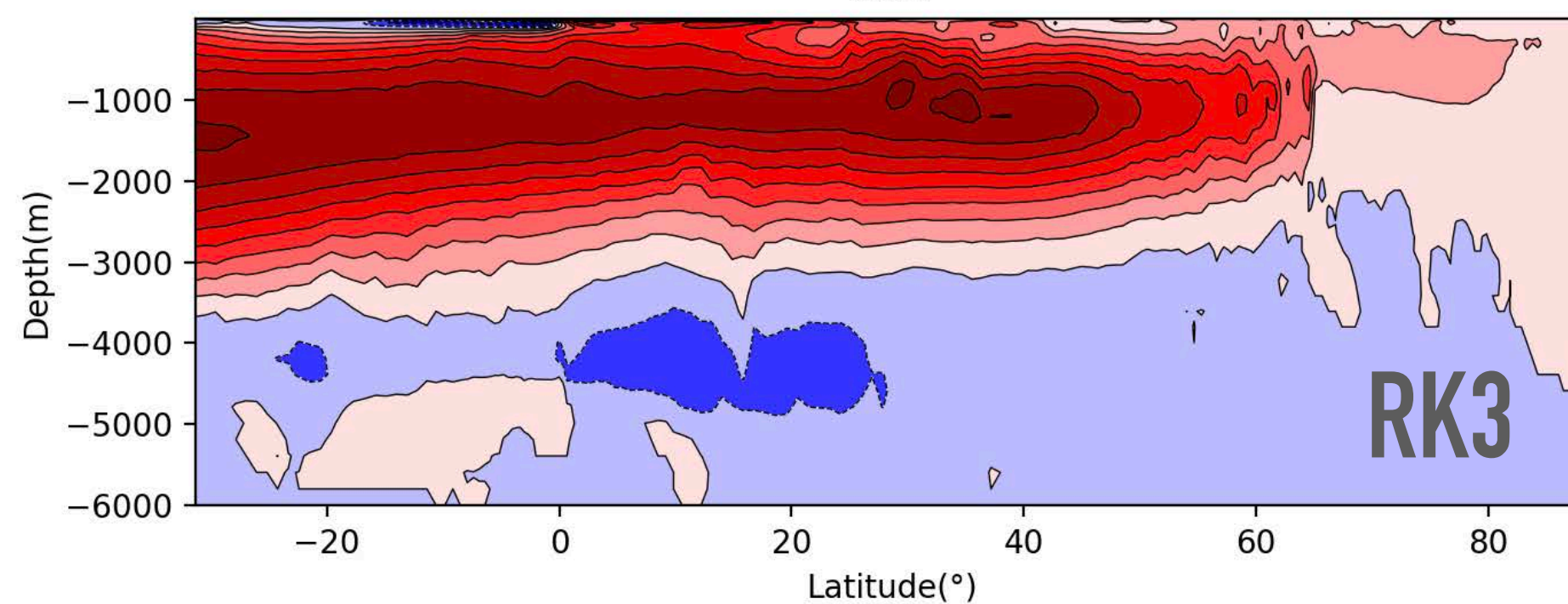
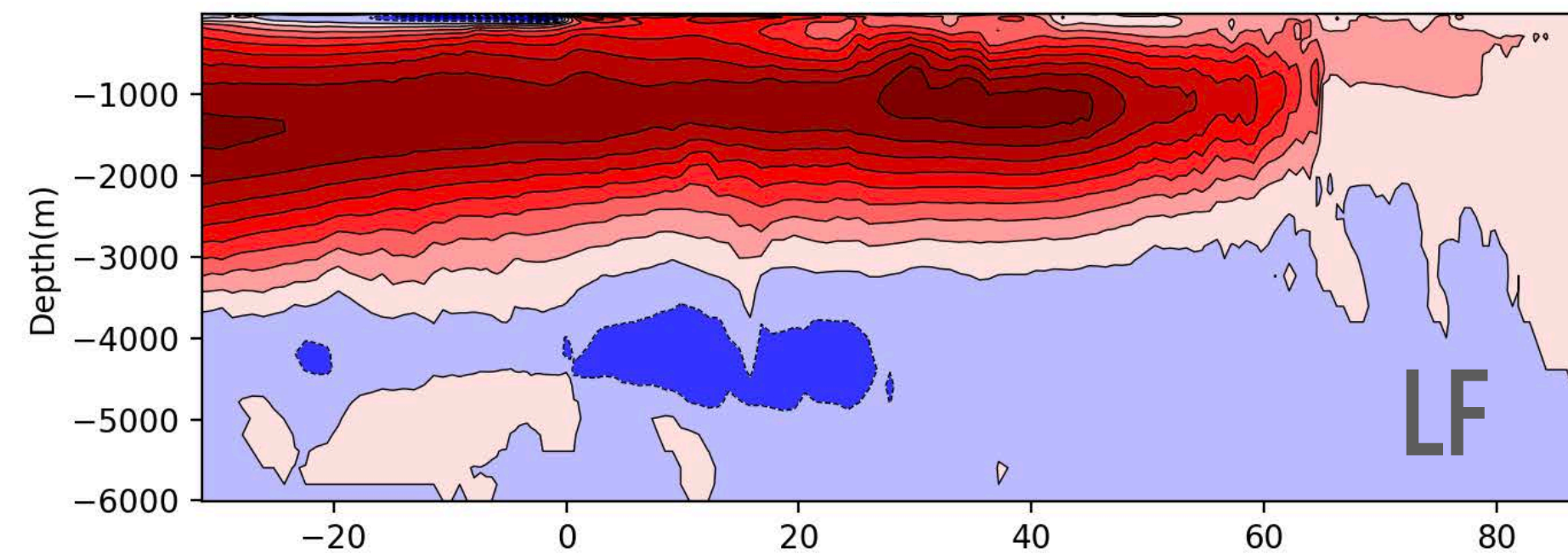
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WHAT IS THE PHYSICAL RESPONSE OF THE OCEAN WITH RK3?

eORCA1° OCE + ICE + I/O

- on going validation
- 100 years
- forced climate

AMOC
(last 10 years mean)



CONCLUSION: V4 → V5 MORE THAN 2X FASTER



- ◆ Optimization +20%

 - ✓ Refactoring

- ◆ RK3 +40%

 - ✓ See Madec et.al 2024*

- ◆ I/Os +30%

- ◆ Perspective

 - ◆ Will these conclusions translate to the GPU case?

* Madec G., Lemarié F., Chanut J., Téchené S. et al., 2024. Implementation of a Runge-Kutta-based time-stepping algorithm in the NEMO ocean model : formulation, robustness and efficiency, in preparation for JAMES

THANKS FOR YOUR ATTENTION !

The end